

Programming Logic And Design Answers Joyce Farrell

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Code the program, translate it into machine language. 8. A programmer's most important task before planning the logic of a program is to decide what programming language to use. 9. The two most commonly used tools for planning a program's logic are flowcharts and pseudocode. 10.

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Chapter 10 - Programming Logic and Design. Abstract data type (ADT) Access specifier. Accessor method. Attributes. a programmer-defined type such as a class. the adjective that defines the type of access outside classes.... gets values from class fields. the characteristics that define an object as part of a class.

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